

DEPARTMENT – BUILDING EXHIBITS

SECTION - 4-H Wildlife

(Must be enrolled in the Wildlife or Wildlife - Sportfishing Project)

SPECIAL RULES

1. Read General Rules. Violation of any of the following rules may result in disqualification. All decisions will be made by a county agent and their decision is final.
2. No more than one entry per class, per project area, telling about work done in their project
3. Exhibitors must comply with state and federal laws. It is illegal to possess threatened or endangered wildlife, or the feathers, nests, or eggs of non-game birds. Game birds and game animals taken legally during an open season may be used. The use of live wild animals in educational exhibits are prohibited.
4. KSRE, 4-H Youth Development and LVCO Fair are not responsible for damage during the exhibition period.
5. Name, county age and year in project should be in a prominent location on the exhibit.
6. Nothing can be removed from displays after judging. The exhibit must remain in tact as it was judged. Exhibitors are responsible for maintaining displays in a clean and orderly manner daily.
7. Take care to select durable materials that will withstand Fair conditions. If display is allowed to deteriorate after judging has taken place, ribbon placing may be lowered.
8. Notebooks and Educational Displays will be judged on the following points:
 - Stopping Power*..... 15
Is the main idea specific? Is the idea presented clearly, simply, forcefully?
 - Interest, Holding Power*..... 15
Does the exhibit give the observer additional facts in a clear, concise, informative way?
 - 4-H Project Application*.....15
Is the subject matter an effective showcase?
 - Mechanical Power*..... 15
Correct letter size, pleasing color combination, appropriate symbols, and models
 - Personal Growth*..... 25
How much knowledge was gained by exhibitor? Was enthusiasm shown?
 - Educational Value*..... 25
Knowledge Shared. Note: Credit all citations, websites or other resources used in creating your exhibit.
9. Posters will be judged on the following points:
 - General Appearance*..... 30
 - Information*..... 50
 - Organization*..... 20

CLASSES - 5400: Notebook - Notebook contents may pertain to some phase, results, story or information about the project.

5401: Promotional Poster – Must be related to something learned I the wildlife project. (Flat poster board or foam board no larger than 22' X 28")

5402: Educational Display – Must be directly related to the wildlife project. Maximum tri-fold size is 3' X 4'.

5403: Fish Harvesting Equipment - Board exhibit. Display of equipment used in fish harvesting. Examples: fishing knots, hooks (with corks over ends for safety), lures. Label all items displayed. Include in your exhibit the following information: the purpose of each item, when or where each item is used.

5404: Build a Fishing Rod - A fishing rod educational exhibit may not exceed 96 inches in length. Exhibit must be mounted on a board. Include with the exhibit: Explanation of cost of materials/components and how many number of hours required for construction. Label all parts. Necessary components which must be included are grip, line guides (based on manufacturers specifications), guide wraps,

and hook keeper. Reel seat needs to be aligned with guides, and guides aligned accurately down rod. Guide wraps of size A to D, nylon or silk thread. Exhibit will be judged on: workmanship, labeling of parts, information, and neatness.

5405 Casting Target - Make a casting target for exhibit and use. Target must be under 48" x 48". The bullseyes must be 2 feet, outer band must be 1 foot in diameter and can have up to 3 rings. The exhibit must be easy to store, durable, and weather resistant. Include the purpose and rules of using your casting target.

5406 Wildlife Harvesting Equipment - Board Exhibit. Display of equipment used in harvesting wildlife. Examples: expended ammunition casings (no live ammunition permitted), steel traps, hide stretchers, fleshers, etc. For displays of shotguns, rifles, or bows, use drawings or pictures. Label all items displayed: the purpose of each item, when or where it is used and personal experiences with the item.

5407 Inventing Wildlife/Fish Harvesting Equipment, Aid or Accessory - Use engineering principles to invent or adapt equipment that helps you harvest fish or wildlife. This could include wildlife calls, adapted fishing pole for shallow water, a blind, decoys, etc. Share your drawing (or adapted plans), how the equipment works, how you tested it, and the results of testing your prototype, and any adjustments you made.

5408 Tanned Hides - Exhibit of a wild animal hide properly processed by the member. If not mounted, must be in a clear clothing bag with hanger. All field experiences, study, OR observations that relate to the exhibit.

5409 Taxidermy - Any legal fish, bird, or other wild animal properly processed by the member. No requirement as to mounting. Include the animal's name and the following: information about the exhibitor's personal field experiences, study, OR observations that relate to the exhibit.

5410 Wildlife Tracks - Board or diorama-type box exhibit. Make a display of animal tracks using plaster-of-paris casts. There are 3 options. For all options, include a brief description of your experiences in making the tracks so the judges better understand what you did and learned. Positive casts (impressions as they would be in nature) are preferred. - Option 1 should show plaster-of-paris tracks of five or more kinds of wildlife along with a picture or illustration of each kind of animal. (OR) - Option 2 should show two or more plaster-of-paris tracks of one specific kind of wildlife and should include a picture or illustration of the animal, what the animal may eat, and what may eat the animal. (OR) - Option 3 should show two tracks and include the animal's habitat needs including preferred food, shelter, water, and space in addition to picture or illustration of the animal.

5411 Wildlife Knowledge Check - Use electrical circuits, pictures, or other methods of teaching wildlife identification or other wildlife conservation or shooting sports related knowledge. Plan size and shape to fit transportation and display; maximum size 24 x 24 inches.

5412 - Houses - Make a house for wildlife. Examples: bird house (bluebird, purple martin, wood duck, kestrel, barn owl, etc.) or bat house; no insect houses. Make the house functional so that dimensions, hole size etc. are appropriate to fit the intended species' needs. Include the following information: 1) the kinds of animal(s) for which the house is intended, 2) where and how the house should be located for best use, 3) any seasonal maintenance needed, and 4) any evidence of your personal observations from experiences.

5413 Feeders/Waterers - Make a bird bath or feeder. Examples: seed, suet, or nectar feeders. Squirrel feeder okay; no insect feeders. Include the following information: 1) the kinds of animal(s) for which the water/feeder is intended, 2) where are how the water/feeder should be located for best use, 3) any seasonal maintenance needed, and 4) any evidence of your personal observations or experiences.